XR2INDUSTRY: Tailoring eXtended Reality to Industry's Needs

XR2INDUSTRY is a European Horizon Europe project developing an open European reference platform for Extended Reality (XR), tailored to the needs of Industry 5.0. The project focuses on data privacy, industrial relevance, human-centred design and openness, bringing together technology providers, researchers and industrial users to bridge the gap between XR innovation and real-world industrial needs.

SESSION PROGRAMME

WEDNESDAY · 4 November 2026, 1:30 pm — Auditorium, Blue Cube Building

Bringing XR to Industry: What Works, What Doesn't, and What's Next

Roundtable

Ben Mahy (Supportsquare), Arthur Van Remoortel (Altheria), Cas D'Haenens (Flux50), Zsófia Budai (Mindrove) and Paolo Catti (LMS)

THURSDAY · 5 November 2026, 4:30 pm — Auditorium, Yellow Cube Building

See It in Action: Industrial XR Demonstrations by XR2INDUSTRY Partners

Demo session

Supportsquare, Altheria and Tkorp

FRIDAY · 6 November 2026, 11:30 am — Auditorium, Blue Cube Building

Where Is XR Hardware Heading? A Conversation with Leading Manufacturers

Roundtable & open discussion

Heitor Bravi (PICO XR) and Pietro Carratù (YOUBIQUO)